

**ALEX HARRIS** PREVISUALISATION - ANIMATION - CG ART  
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## ARTIST RESUME

### SKILLSET

**Autodesk** | Maya, 3D Studio Max, MotionBuilder, Shotgun

**Adobe** | Photoshop, AfterEffects, Premiere, Animate, Flash, Illustrator

**Storyboard Pro**

**AVID**

**Vicon Blade**

### EDUCATION

**Master of Fine Arts in Animation**

2013, Savannah College of Art and Design

**Bachelor of Fine Arts in Film and Television**

2008, Savannah College of Art and Design

*Summa Cum Laude*

### MEDIA / INDUSTRY EXPERIENCE

**3D Camera Artist / Layout / Final Camera**

**Rooster Teeth, (2018-2019)**

*RWBY*, (Season 7, Episode 1 & 2)

*gen:LOCK*, (Season 1, Episodes 1 - 8)

**Professor of Animation, Adjunct**

**Sanford-Brown College, (2013-2017)**

Career Education Corporation, Tampa and Orlando Campus

**Cinematic Apprentice**

**Telltale Games, (2016)**

\* Created an Interactive Stage using the Telltale Tool over a One Month Apprenticeship program.

**Director, Producer, Lead Animator**

*First Flight*, (2013)

**Previsualisation Lead**

*E.V.O.G. / Evolution Frog*, (2012 - 2013)

director: Beom-Jun Kim

**Compositing, Visual Effects, Storyboard Artist**

*The Boatman's Ghost*, (2011)

director: Ahren Wert

\*Featured in *3DArtist Magazine*, Issue 25, p. 111, November 2011.

**Producer, Composer, Animator, Matte Painter, Storyboard Artist**

*Into the Deep*, (2011) - Official Selection at the Burbank International Film Festival, 2011

director: Nicki Mula

**Graphic Designer and Flash Animator**

Polk County Public Schools, School Technology Services (2005 - 2011)

